

# Betting Rules for **Eurotiercé**

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# **Part A - Introduction**

## 1. Use and interpretation

The Betting Rules set forth below are part of the Eurotiercé Terms & Conditions.

These Betting Rules contain the following:

- This Introduction (Part A)
- General Rules (Part B)
- Rules for Specific Sports (Part C)
- Specifications (Part D)

Disclaimer: The General Rules apply to all bets on the aforementioned products unless otherwise stated in Part C of these Betting Rules. The General Rules (Part B) will apply to all categories of bets or markets which are not addressed in the Rules for Specific Sports (Part C).

# Part B - General Rules

2. Please refer to the general Terms and Conditions:



### 3. Regulation of single, multiple, and live betting

#### 3.1. Definition of a bet

A bet is an amount that is played referring to a result in the framework of a sporting event.

If the result is that which has been placed on the bet of that sporting event, the winnings are calculated by multiplying the amount by the fixed odds proposed to the bettor during the placing of their bet. If the result is not that which has been placed on the bet of that sporting event, the bet is considered lost and no profit will be entered.

As a general rule, a bet cannot be modified, canceled or returned once registered.

The player, when placing a bet, acknowledges that:

- You have not been informed of the outcome of the events involved in your bets
- when the bet has been placed;
- The bet is not related, under any circumstances, to an event in which the player has an active part for whatever reason.
- The bet is not related to an event in which the player is present at the place of development of the same.
- Do not take advantage of a manifest odd error.
- Do not take advantage, or try, of any technical glitch of the gaming platform.

If the player does not respect these conditions, the player's bet will be canceled.

### 3.2. Definition of a single

A single is a bet based on a single result.

#### 3.3. Definition of a multiple

A multiple is a bet based on a combination of several outcomes.

For a multiple, there is no margin of error (all choices in the combination must be winners for the player to make a profit).

#### 3.4. Definition of a betting system

The total profit of a betting system is the accumulation of the profits of each winning combination that composes it. These profits are equal to the overall quota of the combination, multiplied by the unit amount of each combination.



Gameplay formula	Accurate forecasts for win	Number of forecasts	Number of combinations	Total bet (based on a bet unit of 1€)
2/3	2	3	3	3.00€
2/4	2	4	6	6.00€
2/5	2	5	10	10.00€
2/6	2	6	15	15.00€
3/4	3	4	4	4.00€
3/5	3	5	10	10.00€
3/6	3	6	20	20.00€
4/6	4	6	15	15.00€
4/5	4	5	5	5.00€
5/6	5	6	6	6.00€

For each system bet, the winning amount depends on the number of correct bets. Under no circumstances can the player claim to receive the maximum estimated gain presented on the coupon if his system bet includes losing selections.

The winnings of a system bet are the cumulative winnings of each winning combination in it, these winnings being equal to the overall odds of the combination multiplied by the unit stake of each combination.

#### Example 1

You select 3 different predictions, for the victories of Federer, Nadal and Djokovic, in a 2/3 betting system. This means that all possible combinations for these 3 predictions are played, in combinations of 2 bets each. In the 2/3 betting system, the 3 combinations will be the following:

- Combination A: Federer (1.3), Nadal (1.4)
- Combination B: Federer (1.3), Djokovic (1.5)
- Combination C: Nadal (1.4), Djokovic (1.5)

5€ is bet for each combination, in total the betting system will cost 15€. If all 3 predictions are correct, you will win:



- Combination A: Federer, Nadal =  $5 \times 1.3 \times 1.4 = 9.1$ €
- Combination B: Federer, Djokovic =  $5 \times 1.3 \times 1.5 = 9.75$ €
- Combination C: Nadal, Djokovic =  $5 \times 1.4 \times 1.5 = 10.5$ €

#### A total of 29.35€

#### Example 2

You select 3 different predictions, for the victories of Federer, Nadal and Djokovic in a 2/3 betting system. This means that all possible combinations for these 3 predictions are played in combinations of 2 bets each. In the 2/3 betting system, the 3 combinations will be the following:

- Combination A: Federer (1.3), Nadal (1.4)
- Combination B: Federer (1.3), Djokovic (1.5)
- Combination C: Nadal (1.4), Djokovic (1.5)

5€ is bet for each combination, in total the betting system will cost 15€. In case of victory for Federer and Nadal, but defeat for Djokovic, the following will be won:

- Combination A: Federer, Nadal =  $5 \times 1.3 \times 1.4 = 9.1$ €
- Combination B: Federer, Djokovic = Lost combination
- Combination C: Nadal, Djokovic = Lost combination

#### A total of 9.1€

#### 3.5. Live Betting

Live betting is proposed before and during a sporting event. The fees will be permanently updated according to the evolution of each event. Unless otherwise noted, the general rules of our fixed odds betting apply to live betting.

Live bets are valid from the moment their result is officially established. Bets whose results have not been officially established at the time of withdrawal or abandonment of a subject will be considered null and void.

Live betting has the mention "Live" in the user's betting history. Bets without this mention are prematch.

Eurotiercé is the only entity with competent authority to propose live bets. Eurotiercé has full discretion to decide whether to offer live bets on any specific events, and after offering live bets maintains absolute discretion to withdraw live bets offered at any time, whether before or during the live event.



# Part C - Rules for Specific Sports

### 4. Athletics

### 4.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final Winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 4.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

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### 5. Aussie Rules

# 5.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

### 5.2. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than	0, 1 & 2	Lost	Less than	0, 1 & 2	Won



2.50			2.50		
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

## 5.3. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

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#### 6. Badminton / Table Tennis

### 6.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

#### 6.2. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

#### 6.3. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

#### 6.4. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void



More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 6.5. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

# 6.6. Bet "Winner of the first set/1st entry/1st frame"

A "First Set Winner/1st Inning/1st Series" bet is to determine the player or team that will win the first set or first entry/series of a match. The set in question must be played completely for the bets to be valid.



### 6.7. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

#### 7. Baseball

## 7.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

### 7.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

#### 7.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.



### 7.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

#### 7.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

#### 7.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won



More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 7.7. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.



### 7.8. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

### 7.10. Bet "Winner of the first set/1st entry/1st frame"

A "First Set Winner/1st Inning/1st Series" bet is to determine the player or team that will win the first set or first entry/series of a match. The set in question must be played completely for the bets to be valid.

### 7.11. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

#### 7.12. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

• Refunded if the match is a draw



- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period.

### 7.13. Highest Scoring Period (Quarter, Half, Tier)

If two or more periods have the same score, outcome "Tie" will be the only one settled as the winner.

### 7.14. Special rules related to baseball

#### **Allotted time**

For baseball, live 1x2 betting refers to the final result, including Overtimes.

In baseball, overtimes correspond to the additional innings played if there is equality at the end of the nine innings (innings) regulation.

After nine innings, if the two teams are tied, one or additional entries are played until there is a winner.

Exception: In Japan (NPL), if the teams are tied in the twelfth inning, the match is considered null and void.

#### **Extra Innings**

The bet "Will there be extra innings?" is considered the winner the moment an event ends with a draw at the end of regulation time.

#### **Match results**

In pre-match or live betting, the 1-2 bet: Who will win the match? designates the final winner of a match (overtime included).

Exceptional case: in Japan (NPL), the possibility of a draw at the end of the 12th inning leads to the cancellation of this bet.

In pre-match, the 1X2 bet Who is going to win the match? it refers to the first nine regulatory entries. In the case of additional inning(s), it is the result X that is validated.

Live, the 1X2 bet: Who's going to win the match? includes additional innings. The X is validated when there is a tie at the end of the 12th inning in Japan.



#### Postponement of a game

In the event of a postponed game to a later date, the game will be considered as canceled.

#### Player props

The selected Player must be in the official starting line-up and throw at least one pitch (for Pitcher markets) or have at least one plate appearance (for Batter markets) in the designated game for the bet to stand. However, in the event of a Mercy Rule being called, all bets will stand on the score at the time.

On any batting props, the opposing listed pitcher must start and throw at least one pitch for the bet to stand.

For any props to stand, the game must go at least 9 innings (8.5 innings if home team are ahead) or where a 7 innings game is played as part of a doubleheader, the 6 ½ innings rule applies, unless settlement of bets is already determined.

Pitcher propositions "Total Runs Earned" include both earned and unearned runs.

Markets will be settled according to game stats from the respective official competition site published on the day of the game.

#### 8. Basketball

8.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

8.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

#### 8.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.



### 8.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

#### 8.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

#### 8.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won



More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 8.7. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.



## 8.8. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

#### 8.9. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result".

### 8.10. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.

#### 8.11. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

#### 8.12. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

# 8.13. Bet "Winning Margin" and "Winning Difference"

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.

This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.

#### 8.14. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;
- 3rd selection: 1-2 corresponds to the victory of one of the two teams.



If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

# 8.15. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.

### 8.16. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

#### 8.17. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:



For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

### 8.18. Highest Scoring Period (Quarter, Half, Tier)

If two or more periods have the same score, outcome "Tie" will be the only one settled as the winner.

8.19. Special rules related to basketball

#### First half

The first half takes into account the first two quarters of the match.

#### **Equipment modifications**

All bets remain valid, regardless of the transfer of the team or the change of name.

#### **Parity**

In the case of parity in the result of a bet and if this option has not been proposed by Eurotiercé, all bets will be considered void.

#### Live bet

Eurotiercé reserves the right to void bets if they have been proposed with too large a lag from the stopwatch or live scoreboard.

#### **Draw and overtime**

If a match does not end in a draw, but an overtime is necessary to decide a team's standings, the bets remain valid and closed according to the result after the end of regulation time.

#### Will there be overtime?

The bet "Will there be an overtime?" is to consider the winner from the moment the regulation time of an event ends in a draw.

#### **Overtime**



For bets on basketball scoreboards and results that have been made during the match (live betting), the winning choices will be determined based on the final result of the regulation time, unless otherwise indicated.

#### Player props

For all player props markets (Examples : O/U assists for X, O/U points + rebounds for Y, O/U points + assists + rebounds for Z) the winning choices will be determined based on the final result, overtime included, unless otherwise indicated, using the official website of the league.

#### 9. Biathlon

### 9.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 9.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

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A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

### 10. Bowling and Bowls

10.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

## 11. Boxing & MMA

11.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

11.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

11.3. Specific rules for Boxing / MMA

#### Fight stopped

All bets relating to a match stopped before the official decision will be voided, unless otherwise stipulated or the bet has been closed. If a verdict on points has been given before the end of the total number of expected rounds, the result will be recorded in the round in which the fight was stopped. If a boxer retires during the break between two rounds, the bout will be considered finished in the previous round.

#### Bet on how the match will be won

Winning bets must predict how the match will be won. In the event of a head bump or low blows that force the judges to use their scores to determine the winner before the expected number of rounds has been reached, the boxer declared the winner will have done so for K.O. At the time the fight was interrupted.



### 12. Cricket

# 12.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

### 12.2. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than	0, 1 & 2	Lost	Less than	0, 1 & 2	Won



2.50			2.50		
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

## 13. Cycling

### 13.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.



If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 13.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

### 13.3. Special rules related to cycling

#### **Unfinished stage race**

In the case of an unfinished stage race, all bets will be canceled except and the official result has been decided.

### 14. Darts

### 14.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost



More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 14.3. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.



This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

## 15. eSports

### 15.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 15.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

### 15.3. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.



In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

#### 15.4. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

#### 15.5. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost



More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

## 15.6. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

## 15.7. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.



The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

### 16. Floorball

### 16.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

### 16.2. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost



More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 17. Football

# 17.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 17.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.



#### 17.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

### 17.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 17.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.



# 17.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void



More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

#### 17.7. Bet "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

### 17.8. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

### 17.9. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result"

#### 17.10. Bet "First team to score"

A "First Team to Score" bet refers to the first team that has scored at least once. A team that scores on its own doorstep credits its opponent that benefits from the premiere of the scoreboard. A draw is the result obtained if neither team manages to score within the allotted time frame.

#### 17.11. Bet "Last team to score"

A "Last Team to Score" bet refers to the last team to have scored at least once. If a team scores an auto goal, it will be assigned to its opponent. A draw is the result obtained when neither team manages to score in the set period of time.

### 17.12. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.



#### 17.13. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

#### 17.14. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

### 17.15. Bet "Winning Margin" and "Winning Difference"

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.

This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.

#### 17.16. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;
- 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

# 17.17. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event

## 17.18. Bet "The player scores a goal/a try/a touchdown"

A "Player scores a goal/try/touchdown" bet is to determine whether the proposed player will score a goal or try or touchdown during an event or a period of an event. The selected player must be a starter or enter the game for the bet to be taken into account. In the event that the player does not participate in a match, bets on that player are canceled and refunded. Own goals are not counted.



Bets on scorers for a defined period (rest, extra time ...) will be void if the player in question does not participate in this period. Example: Does Mbappé score in the 2nd half? The bet will be refunded if Mbappé is the starter but withdraws before or during the break.

In matters relating to the first/last goalscorer of a match, players who are not present on the pitch at the time of the first/last goal will be voided.

### 17.19. Bet "Who will be the best classified"

A bet "who will be the best classified" is to determine which subject will finish in front of another in the final classification of the competition, test, stage ...

The bet will be void in case of:

- abandonment or withdrawal of a subject
- if one of the subjects ends up further away from the position stipulated in the question.

# 17.20. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.

# 17.21. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:



Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

17.22. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

17.23. Bet "Result and both teams to score (1st half only)" or "Result and More or less... Goals (1st half only)"

A bet "Result and both teams to score (1st half only)" or "Result and More or less... Goals (1st half only) refers to the combination of 2 events chosen by the player during the first half.

It refers to betting on the result at the end of the first half and the number of goals/points scored/scored during this period.

Only points scored during the first half, including extra time, are taken into account.

17.24. Bet "Double chance and more or less than x goals in the match?" or "Double chance and both teams to score?"

A bet "Double Chance and more or less X goals" or "Double chance and both teams score" refers to the ratio of 2 events chosen by the player.

The "Double Chance and more or less X goals" market consists of betting on the result of a match and whether or not it has exceeded the count of the number of goals.



The "Double chance and both teams score" market consists of betting on the result of a match and whether both teams score at least 1 goal.

17.25. Bet "Rest/End of the match and number of goals" or "Rest/End of the match and more or less than x goals?"

A bet "Rest/End of the match and number of goals" or "Rest/End of the match and more or less than XX goals", refers to the ratio of 2 events chosen by the player.

It consists of betting on the combination of the result at the end of the first half and the result at the end of the game with the number of goals/points scored during this period.

## 17.26. Highest Scoring Period (Quarter, Half, Tier)

If two or more periods have the same score, outcome "Tie" will be the only one settled as the winner.

# 17.27. Special rules related to football

## **Allotted time**

For American Football, bets refer to the final result with extensions included, unless otherwise mentioned in the bet holder. An American Football match can end in a draw at the end of overtime, in which case the bet will be canceled.

#### **Touchdown scorer**

Players listed in a "Score a touchdown" bet are presumed to participate in the event in question. Bets on this market remain valid even if an actor does not participate in the event. The bet on the actor in question is non-refundable and is considered lost.

### **Equipment modifications**

All bets remain valid, regardless of the transfer of the team or the change of name.



## 18. Futsal

## 18.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

## 18.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

## 18.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

### 18.4. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than	0 & 1	Lost	Less than 1.5	0 & 1	Won



1.50					
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 18.5. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

# 18.6. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.



### 18.7. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;
- 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

## 18.8. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

## Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

### 18.9. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B



In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

## 19. Golf

## 19.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 19.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

## 19.3. Special rules relating to golf

#### 2-balls



Bet on which player will achieve the lowest stroke card on the 18 holes of the course between two players. In case of a non-participant, 2-ball bets will be void. A draw is possible.

#### 2 2-balls DNB

Bet which player will achieve the lowest stroke card on the 18 holes of the course between two players. In case of a non-participant, 2-ball bets will be void. In the event of a tie, the bets will be voided

### **3 3-balls**

Bet on which player will achieve the lowest stroke card on the 18 holes of the course among a group of 3 players. In case of a non-participant, 3-ball bets will be void.

#### **4 4-balls**

Bet on which player will achieve the lowest stroke card on the 18 holes of the course among a group of 3 players. In case of a non-participant, 3-ball bets will be void.

### **Foursome**

Bet on which two-player team will win their match against the other team.

### **6 Matchplay**

Bet on which player or team will win the match in the case of a tournament with a matchplay format. In the event of a non-participant, Matchplay bets will be void. A draw is possible.

#### 7 Matchplay DNB

Bet on which player or team will win the match in the case of a tournament with a matchplay format. In the event of a non-participant, Matchplay bets will be void. In the event of a tie, the bets will be voided.

### 8 makes the cut / Does not make the cut

Bet on whether a given player will make the cut or not.

#### 9 Group 72 Holes

Bet on who will be the highest ranked player at the end of the tournament, within the proposed group of players. In the case of a non-participant, Group 72 holes bets will be void.



#### 10 Match 72 Holes

Bet on who will be the highest ranked player at the end of the tournament, between the two proposed players. In the event of a non-participant, Match 72 Hole bets will be voided.

### **Best Nationality / Region**

Bet on who will be the best player of a given nationality/region.

## Margin of victory

Bet on the margin that will be between the first and second classified.

## **Leader after the X round**

Bet on who will be the leader after a given round.

## 20. Handball

20.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

20.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

20.3. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

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In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 20.4. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

## 20.5. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost



More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

## 20.6. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

# 20.7. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

## 20.8. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result"



## 20.9. Bet "First team to score"

A "First Team to Score" bet refers to the first team that has scored at least once. A team that scores on its own doorstep credits its opponent that benefits from the premiere of the scoreboard. A draw is the result obtained if neither team manages to score within the allotted time frame.

## 20.10. Bet "Last team to score"

A "Last Team to Score" bet refers to the last team to have scored at least once. If a team scores an auto goal, it will be assigned to its opponent. A draw is the result obtained when neither team manages to score in the set period of time.

## 20.11. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

### 20.13. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

# 20.14. Bet "Winning Margin" and "Winning Difference"

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.

This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.

#### 20.15. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;



• 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

## 20.16. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

#### Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

### 20.17. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...



### 20.18. Bet "Next Goal"

A "Next Goal" bet consists of determining the team that will score the next goal of the match or the defined period (period, time...).

## 20.19. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.

# 21. Field Hockey

## 21.1. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

# 21.2. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the

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first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 22. Ice Hockey

# 22.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

## 22.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

## 22.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" or "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

## 22.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.



It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 22.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention of "Other". It designates, where appropriate, all other details not mentioned in the defined list.

## 22.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
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More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost



More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
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More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 22.7. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

# 22.8. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.



### 22.9. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result"

#### 22.10. Bet "First team to score"

A "First Team to Score" bet refers to the first team that has scored at least once. A team that scores on its own doorstep credits its opponent that benefits from the premiere of the scoreboard. A draw is the result obtained if neither team manages to score within the allotted time frame.

### 22.11. Bet "Last team to score"

A "Last Team to Score" bet refers to the last team to have scored at least once. If a team scores an auto goal, it will be assigned to its opponent. A draw is the result obtained when neither team manages to score in the set period of time.

## 22.12. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.

### 22.13. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

### 22.14. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

# 22.15. Bet "Winning Margin" and "Winning Difference"

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.

This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.



### 22.16. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;
- 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

# 22.17. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event

## 22.18. Bet "The player scores a goal/a try/a touchdown"

A "Player scores a goal/try/touchdown" bet is to determine whether the proposed player will score a goal or try or touchdown during an event or a period of an event. The selected player must be a starter or enter the game for the bet to be taken into account. In the event that the player does not participate in a match, bets on that player are canceled and refunded. Own goals are not counted.

Bets on scorers for a defined period (rest, extra time ...) will be void if the player in question does not participate in this period. Example: Does Mbappé score in the 2nd half? The bet will be refunded if Mbappé is the starter but withdraws before or during the break.

In matters relating to the first/last goalscorer of a match, players who are not present on the pitch at the time of the first/last goal will be voided.

# 22.19. Bet "Next goal period"

A "Next Goal Period" bet consists of determining the period in minutes during which the next goal in regulation time will be scored. The minute of the goal that is taken into account is the one in which the goal occurs. For example, the period 0-15 minutes is valid if the goal occurs between 0:00 and 15:00. 15:01 computes for the period 16-30. Periods 31- 45 and 76-90 include the additional time played at the end of each time. Own goals scored by a player are credited to the team that benefits from the goal.



A goal is counted from the moment the ball crosses the goal line and not at the time of the shot or the back center kick that is made after the goal by the team that has received the goal.

## 22.20. Bet "Who will be the best classified"

A bet "who will be the best classified" is to determine which subject will finish in front of another in the final classification of the competition, test, stage ...

The bet will be void in case of:

- abandonment or withdrawal of a subject
- if one of the subjects ends up further away from the position stipulated in the question.

## 22.21. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.

# 22.22. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.



The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

#### Example 2:



### if England won 8-0:

England -8: it's lost, because with the handicap, the score is 0-0

Tie -8: it's won, because with the handicap, the score is 0-0

Malta +8: it's lost because with the handicap the score is 8-8

So the Tie is the only good answer here.

### 22.23. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

# 22.24. Special rules relating to ice hockey

### **Different modifications**

Bets on winners, conference and division: All bets remain valid, regardless of the team's move, team name change, or length of season.

#### Victory after penalty shootout



According to hockey/ice rules, the team that wins the penalty shootout is added an extra goal in its score and wins the match.

This additional goal is taken into account for any questions related to the outcome of the event (extra time and penalty kick included).

Example: France - Germany 2-2 at the end of extra time. France wins the penalty shootout. The final score will be 3-2 for France.

The number of goals scored in the match after the extension and the penalty shootout will be 5.

## 23. Lacrosse

## 23.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

## 23.2. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost



More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 23.3. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

## Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.



San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

# 24. Motorsports

## 24.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

## 24.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

24.3. Special rules relating to mechanical sports, including Formula 1:

#### **Betting on qualifying sessions**



Bets that relate to qualifying sessions are still valid even if the qualifying session is not fully realized. Valid results will be those published by the organizer at the end of the grades.

## 25. Pool & Snooker

## 25.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 25.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

## 25.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

## 25.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

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Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

## 25.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention "Other". It designates, where appropriate, all other details not mentioned in the defined list.

## 25.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won



More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 25.7. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

# 25.9. Bet "Winner of the first set/1st entry/1st frame"

A "First Set Winner/1st Inning/1st Series" bet is to determine the player or team that will win the first set or first entry/series of a match. The set in question must be played completely for the bets to be valid.

# 25.10. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.



This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

# 26. Rugby League & Rugby Union

## 26.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 26.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

## 26.3. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

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In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 26.4. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention "Other". It designates, where appropriate, all other details not mentioned in the defined list.

## 26.5. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost



More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

## 26.6. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

# 26.7. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

## 26.8. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result"



## 26.9. Bet "First team to score"

A "First Team to Score" bet refers to the first team that has scored at least once. A team that scores on its own doorstep credits its opponent that benefits from the premiere of the scoreboard. A draw is the result obtained if neither team manages to score within the allotted time frame.

## 26.10. Bet "Last team to score"

A "Last Team to Score" bet refers to the last team to have scored at least once. If a team scores an auto goal, it will be assigned to its opponent. A draw is the result obtained when neither team manages to score in the set period of time.

## 26.11. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

## 26.13. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.

This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.

#### 26.15. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;



• 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

A "Next Goal" bet consists of determining the team that will score the next goal of the match or the defined period (period, time...).

# 26.17. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event

# 26.18. Bet "The player scores a goal/a try/a touchdown"

A "Player scores a goal/try/touchdown" bet is to determine whether the proposed player will score a goal or try or touchdown during an event or a period of an event. The selected player must be a starter or enter the game for the bet to be taken into account. In the event that the player does not participate in a match, bets on that player are canceled and refunded. Own goals are not counted.

Bets on scorers for a defined period (rest, extra time ...) will be void if the player in question does not participate in this period. Example: Does Mbappé score in the 2nd half? The bet will be refunded if Mbappé is the starter but withdraws before or during the break.

In matters relating to the first/last goalscorer of a match, players who are not present on the pitch at the time of the first/last goal will be voided.

# 26.19. Bet "Next goal period"

A "Next Goal Period" bet consists of determining the period in minutes during which the next goal in regulation time will be scored. The minute of the goal that is taken into account is the one in which the goal occurs. For example, the period 0-15 minutes is valid if the goal occurs between 0:00 and 15:00. 15:01 computes for the period 16-30. Periods 31- 45 and 76-90 include the additional time played at the end of each time. Own goals scored by a player are credited to the team that benefits from the goal.

A goal is counted from the moment the ball crosses the goal line and not at the time of the shot or the back center kick that is made after the goal by the team that has received the goal.



### 26.20. Bet "Who will be the best classified"

A bet "who will be the best classified" is to determine which subject will finish in front of another in the final classification of the competition, test, stage ...

The bet will be void in case of:

- abandonment or withdrawal of a subject
- if one of the subjects ends up further away from the position stipulated in the question.

# 26.21. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.

# 26.22. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

## Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:



Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

#### Example 2:

Spread/Handicap (1-0) - Who will win the match? In the case of Paris SG / Marseille, the possible selections will be Paris SG (-1), Draw (+1), Marseille (+1).

They will be winners in the following cases:

Paris SG (-1): Paris SG wins the match with a 2-goal lead or more. Draw (+1): Paris SG wins the match by exactly 1 goal. Marseille (+1): Marseille wins the match or draws.

#### Spread/Handicap Value:

The site can offer different values defined in endings X,25 (0.25, 1.25...) or X, 75 (0.75, 1.75...). For this type of Spread/Handicap, the bet is actually divided into two parts. Half of the bet is on the lower handicap and the remaining half on the upper handicap.

#### Example 1

The player plays  $10 \in$  on Paris SG +0.25, this is equivalent to betting  $5 \in$  on Paris SG +0 (lower handicap) and  $5 \in$  on Paris SG +0.5 (top handicap).

If Paris SG draws, the bet is partially won, half of the bet is refunded (option +0) and the other half is won.

If Paris SG wins, the bet is won. If Paris SG loses, the bet is lost.

#### Example 2

The player plays 10€ on Paris SG -1.25, this is equivalent to betting 5€ on Paris SG -1 (top handicap) and 5€ on Paris SG -1.5 (lower handicap).

If Paris SG wins by exactly 1 goal advantage, the bet is partially lost: half of the bet is refunded (option -1) and the other half of the bet is lost.

If Paris SG wins by 2 or more goals, the bet is won. If Paris SG loses or draws, the bet is lost.

### 26.23. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:



For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

## 26.24. Special rules related to rugby

"First try achieved by a forward" and "First try achieved by a back"

For the bets "First try achieved by a forward" and "First try achieved by a back", the teams are broken down as follows: the positions of pillar, heel, second and third line are considered as forwards (No. 1 to 8)." The positions of half melee, half opening, third-fourth center, third-fourth wing and back are considered as backs (No. 9 to 15). In the event of controversy, the decision of the winning subject will be made at the discretion of Eurotiercé.

"Player who will score a try"

For bets "Player who will score a try" or "Player who will note score a try", if the match is interrupted, all bets concerning a player who has achieved a try before the interruption of the event will be considered valid. If the indicated player has not scored a try before the interruption of the match, all bets related to this player will be voided.

# 27. Sailing

# 27.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.



In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 27.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

## 28. Soccer

# 28.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

## 28.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

# 28.3. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.



# 28.4. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 28.5. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention "Other". It designates, where appropriate, all other details not mentioned in the defined list.

### 28.6. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won



More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 28.7. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.



# 28.8. Bet "3-way time/quarter/period"

A "3-way time/quarter/period" bet refers to a result produced during a time/quarter or period of a sporting event.

### 28.9. Bet "Half Time/End of Match"

A "Half Time/End of Match" bet refers to the combination of a break result associated with a result at the end of regulation time. This type of proposal is also proposed in Tennis in the form "First Set/Final Result", "First period/Final Result"

### 28.10. Bet "First team to score"

A "First Team to Score" bet refers to the first team that has scored at least once. A team that scores on its own doorstep credits its opponent that benefits from the premiere of the scoreboard. A draw is the result obtained if neither team manages to score within the allotted time frame.

### 28.11. Bet "Last team to score"

A "Last Team to Score" bet refers to the last team to have scored at least once. If a team scores an auto goal, it will be assigned to its opponent. A draw is the result obtained when neither team manages to score in the set period of time.

# 28.12. Bet "Who will qualify"

A "Who will qualify" bet refers to the success of a team that qualifies for the next round in the framework of a competition to which the event in question. In the case of a final or a "consolation final", this bet is based on the winner of the match after possible extra time or penalty shootouts.

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

### 28.14. Bet "Period with the + of"

A "Period with + of" bet refers to the period during which the number of goals, points, essays relating to a particular event or subject will be entered.

# 28.15. Bet "Winning Margin" and "Winning Difference"

The "Winning Margin" and "Winning Difference" bets consist of determining the exact number of goals or points difference with which a team will win a match.



This number corresponds to the difference of the number of goals or points scored by each of the teams at the end of the match.

### 28.16. Bet "Double Chance"

A "Double Chance" bet consists of determining the outcome of a match. The three proposed selections are:

- 1st selection: 1-x corresponds to the victory of team A or a draw;
- 2nd selection: 2-x corresponds to the victory of team B or a draw;
- 3rd selection: 1-2 corresponds to the victory of one of the two teams.

If the result of a match corresponds to one or the other of the two possible outcomes chosen, the bet is a winner.

### 28.17. Bet "Next Goal"

A "Next Goal" bet consists of determining the team that will score the next goal of the match or the defined period (period, time...).

# 28.18. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event

# 28.19. Bet "The player scores a goal/a try/a touchdown"

A "Player scores a goal/try/touchdown" bet is to determine whether the proposed player will score a goal or try or touchdown during an event or a period of an event. The selected player must be a starter or enter the game for the bet to be taken into account. In the event that the player does not participate in a match, bets on that player are canceled and refunded. Own goals are not counted.

Bets on scorers for a defined period (rest, extra time ...) will be void if the player in question does not participate in this period. Example: Does Mbappé score in the 2nd half? The bet will be refunded if Mbappé is the starter but withdraws before or during the break.

In matters relating to the first/last goalscorer of a match, players who are not present on the pitch at the time of the first/last goal will be voided.



### 28.20. Bet "Next goal period"

A "Next Goal Period" bet consists of determining the period in minutes during which the next goal in regulation time will be scored. The minute of the goal that is taken into account is the one in which the goal occurs. For example, the period 0-15 minutes is valid if the goal occurs between 0:00 and 15:00. 15:01 computes for the period 16-30. Periods 31- 45 and 76-90 include the additional time played at the end of each time. Own goals scored by a player are credited to the team that benefits from the goal.

A goal is counted from the moment the ball crosses the goal line and not at the time of the shot or the back center kick that is made after the goal by the team that has received the goal.

### 28.21. Bet "Who will be the best classified"

A bet "who will be the best classified" is to determine which subject will finish in front of another in the final classification of the competition, test, stage ...

The bet will be void in case of:

- abandonment or withdrawal of a subject
- if one of the subjects ends up further away from the position stipulated in the question.

# 28.22. Bet "Which team will score the Xth point" / "Race to X points"

A "Which team will score the Xth point" bet involves predicting which team will score the Xth point of the game, whether in a specific period, or at any specific time.

A "Race to X Points" bet entails determining which team will be the first to score X points in the event, whether in a specific period, or any specific time. The line will be clearly indicated in the market text.

Bets will be canceled if neither team reaches the specified number of points outlined in the market, except if a "No team" outcome is available.

Only points/goals scored during the game will be counted, no "outside" points will be counted. For example, points/goals given to any team by the organizer of the competition, tournament's rules, etc.



# 28.23. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will win the match? at the Golden State Warriors / San Antonio Spurs event.

The possible selections will be Golden State Warriors (-6.5) and San Antonio Spurs (+6.5) They will be winners in the following cases:

Golden State Warriors (-6.5): Golden State Warriors win the game with a 7-point lead or more.

San Antonio Spurs (+6.5): San Antonio Spurs lose game at most 6 points from difference, draw or win the match.

### Example 2:

Spread/Handicap (1-0) - Who will win the match? In the case of Paris SG / Marseille, the possible selections will be Paris SG (-1), Draw (+1), Marseille (+1).

They will be winners in the following cases:

Paris SG (-1): Paris SG wins the match with a 2-goal lead or more. Draw (+1): Paris SG wins the match by exactly 1 goal. Marseille (+1): Marseille wins the match or draws.

### Spread/Handicap Value:

The site can offer different values defined in endings X,25 (0.25, 1.25...) or X, 75 (0.75, 1.75...). For this type of Spread/Handicap, the bet is actually divided into two parts. Half of the bet is on the lower handicap and the remaining half on the upper handicap.

### Example 1

The player plays 10€ on Paris SG +0.25, this is equivalent to betting 5€ on Paris SG +0 (lower handicap) and 5€ on Paris SG +0.5 (top handicap).

If Paris SG draws, the bet is partially won, half of the bet is refunded (option +0) and the other half is won.



If Paris SG wins, the bet is won. If Paris SG loses, the bet is lost.

### Example 2

The player plays 10€ on Paris SG -1.25, this is equivalent to betting 5€ on Paris SG -1 (top handicap) and 5€ on Paris SG -1.5 (lower handicap).

If Paris SG wins by exactly 1 goal advantage, the bet is partially lost: half of the bet is refunded (option -1) and the other half of the bet is lost.

If Paris SG wins by 2 or more goals, the bet is won. If Paris SG loses or draws, the bet is lost.

28.24. Bet "Refunded if X"

A "Refunded if X" bet will be refunded if refund condition X is respected:

For example, the three proposed types are:

- Refunded if the match is a draw
- Refunded in case of team/subject A's victory
- Refunded in case of victory of team/subject B

In that case the bets will be refunded according to the selection chosen by the player and the result of the match, the period...

28.25. Bet "Result and both teams to score (1st half only)" or "Result and More or less... Goals (1st half only)"

A bet "Result and both teams to score (1st half only)" or "Result and More or less... Goals (1st half only) refers to the combination of 2 events chosen by the player during the first half.

It refers to betting on the result at the end of the first half and the number of goals/points scored/scored during this period.

Only points scored during the first half, including extra time, are taken into account.

28.26. Bet "Double chance and more or less than x goals in the match?" or "Double chance and both teams to score?"

A bet "Double Chance and more or less X goals" or "Double chance and both teams score" refers to the ratio of 2 events chosen by the player.



The "Double Chance and more or less X goals" market consists of betting on the result of a match and whether or not it has exceeded the count of the number of goals.

The "Double chance and both teams score" market consists of betting on the result of a match and whether both teams score at least 1 goal.

28.27. Bet "Rest/End of the match and number of goals" or "Rest/End of the match and more or less than x goals?"

A bet "Rest/End of the match and number of goals" or "Rest/End of the match and more or less than XX goals", refers to the ratio of 2 events chosen by the player.

It consists of betting on the combination of the result at the end of the first half and the result at the end of the game with the number of goals/points scored during this period.

### 28.28. Bet Multiple results?

A bet on "Multiple Result" refers to the choice of a list of exact results. Example: 1:0, 2:0, 3:0. The bet will be a winner if the result of the match is 1:0, 2:0 or 3:0.

### 28.29. Penalty awarded

This market will be settled as 'Yes' if a penalty is awarded, regardless of the outcome (e.g. Score/Miss or Foul Penalty), after VAR decision if needed.

28.30. Shots (including Headers) on target, shots (including Headers) and Fouls Conceded (Match/Team/Selected Players)

All bets will be settled according to the results and statistics announced by the competent delegated authority of the event/competition.

# 28.31. Special rules related to soccer

First scorer

Own goals are not counted. If the first goal is an own goal, the next goalscorer will be considered the first goalscorer. If no other goal is scored, the team will be considered a loser.

#### Last scorer

Own goals are not counted. If the last goal is an own goal, the previous goalscorer will be considered the last goalscorer. If no other goal has been scored beforehand, the team will be



considered a loser. For "Last Scorer" bets, if the team is not on the field at the time of a player's last goal for their team, those bets will be voided.

### Own goals

Own goals do not count towards goalscorer bets, whether they are "The player scores a goal", "The player does not score a goal", "The next player to score", "First scorer" or "Last scorer". In the case of an own goal, the next scorer will be considered the winner for the "Next Player to Score" and "First Scorer" bets, and the previous scorer for the "Last Scorer" bet.

"Player scores a goal" or "Player does not score a goal"

For these bets, if the match is interrupted, all bets relating to a player who has scored a goal before the interruption of the match will be considered valid. If the indicated player has not scored before the interruption of the match, all bets related to this player will be voided.

"Top scorer of the competition"

Bets placed on the "Top Scorer of the Competition", or similar bets, will be treated according to the official result published by the competent organization of the competition. Goals scored during extra time will be taken into account.

### Event place

If the venue of the match changes, the bets remain valid, unless the match must be played on the field of the team that was supposed to play as a visitor. In this case, all bets are voided.

Bet "Which team will score at least one goal"

The bet "Which team will score at least one goal" only involves one possible solution among the proposals. For example, if in a USA-Mexico match both teams score, the only winning solution will be "The two teams". The election "USA" means "USA only" and the election "Mexico" means "Mexico only". In our case, these two elections will therefore be losers.

#### Corner kick

Corner kicks signaled by the referee, but not thrown/served by the team awarded with the corner kick do not count.

A corner kick is counted from the moment it is thrown/served.



### Total of one player

This betting mode consists of predicting the total number of goals, fouls, cards, shots, assists or any other statistic that will be scored by the player referred to in the description of the modality.

In case the aforementioned player does not participate in the event the bet is considered null. For the "versus" market, the bet is voided in case a player is not a starter. The data published in www.whoscored.com will be taken into account to close the bet. In the event that it is not possible to obtain the data from www.whoscored.com or that it is suspected that it may be incorrect, the bets will be closed according to reliable alternative sources of information that can be verified by us. The result of the bet will not be changed once it is closed, even in the event that there is any change or adjustment made by the Organizing Body of the Event.

### Total of a team

This type of betting consists of predicting the total number of fouls, cards, shots or any other statistic that a team will score.

The data published in www.whoscored.com will be taken into account to close the bet. In the event that it is not possible to obtain the data from www.whoscored.com or that it is suspected that it may be incorrect, the bets will be closed according to reliable alternative sources of information that can be verified by us. The result of the bet will not be changed once it is closed, even in the event that there is any change or adjustment made by the Organizing Body of the Event.

### 29. Beach Soccer

# 29.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 29.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

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# 30. Swimming

# 30.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 31. Tennis

# 31.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

### 31.2. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.



# 31.3. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 31.4. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention "Other". It designates, where appropriate, all other details not mentioned in the defined list.

### 31.5. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won



More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 31.6. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.



# 31.7. Bet "Winner of the first set/1st entry/1st frame"

A "First Set Winner/1st Inning/1st Series" bet is to determine the player or team that will win the first set or first entry/series of a match. The set in question must be played completely for the bets to be valid.

# 31.8. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.

### 31.9. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

### 31.10. Special rules related to Tennis:

### Abandonment of a player

In the event of a player's abandonment, all bets relating to the final result of the match, or any event (winner of a set/game/point...) whose result has not been reached, will be declared null and void.

Except, "Competition" type bets on the winner of the competition, of a section of the table...



### Replacing a player

If one of the players is substituted in a single match, all bets will be voided.

If one of the players is substituted in a doubles match, all bets will be voided.

Change of play place or surface

In the event of a change of the place of play or the surface, the bets are maintained.

Delay/rescheduling of a match

No bet will be canceled in the event of a delay or of the match being rescheduled, even if the 24-hour delay is exceeded, if it takes place within the framework of the competition initially planned.

Change in number of sets played

In the event of a change in the number of sets played (for example, if a match is scheduled to be 3 sets won to be 2), bets on the unplayed sets and on the final score will be voided.

Super tie-break

For a match played in a best-of-three sets format, if the match ends with a Super tie-break, the match will be considered as played in 3 sets.

For a match played in a best-of-five sets format, if the match ends with a Super tie-break, the match will be considered as played in 5 sets.

Any tie-break or super tie-break will be considered as one game only in the total games of the match.

Start of a match

A tennis match is considered to have started the moment players enter the court.

# 32. Volleyball & Beach Volleyball

# 32.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.



### 32.2. Bet "Exact result"

An "Exact Result" bet refers to the case of an exact score in the framework of an event or a period of an event. The bettor's choice is made from a defined list of outcomes, which may include an "Other" or "Other" mention.

This designates, where appropriate, all other results not mentioned in the defined list. For a live bet, the choice "Other" or "Other" excludes the current outcome of the match.

# 32.3. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.

Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

### 32.4. Bet "Number of"

A "Number of" bet is based on a series of elements (e.g., number of goals, points, sets, entries, games achieved, etc.) defined for a given event or period (entire match, first period, first set, etc.). The bettor's choice is made from a defined list of items, both in integer and subdivisions (example "from 7 to 10"), and may involve a mention "Other". It designates, where appropriate, all other details not mentioned in the defined list.



# 32.5. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won
More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void



More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

### 32.6. "Even/odd" bet

An "Even/odd" bet refers to the parity of a score (goals, points, sets, cards...) of a sporting event.

### 32.7. Bet "Yes/No"

A "Yes/No" bet refers to the case or not of a situation in a defined framework.

# 32.8. Bet "Winner of the first set/1st entry/1st frame"

A "First Set Winner/1st Inning/1st Series" bet is to determine the player or team that will win the first set or first entry/series of a match. The set in question must be played completely for the bets to be valid.

# 32.9. Bet "Spread/Handicap"

A "Spread/Handicap" bet consists of determining with what exact number of goals/points/tries/sets of advantage a match/period/set, a team/participant, will win.

This figure corresponds to the difference in the number of goals/points/tries/sets scored or scored by each of the two teams/participants at the end of the match/period/set.

### Example 1:

Spread/Handicap (-6.5) – Who will score most points? at the Player (or Team) A/ Player (or Team) B event.

The possible selections will be Player (or Team) A (-6.5) and Player (or Team) B (+6.5). They will be winners in the following cases:

Player (or Team) A (-6.5): Player (or team) A has scored 7 points or more than their opponent.

Player (or Team) B (+6.5): Player (or Team) B doesn't score the most points but has no more than a 7-point difference.



# 33. Waterpolo

# 33.1. Bet "Money line" Who will win the match?

A "Money line" bet is a bet with 2 solutions referring to a meeting between 2 entities, excluding the possibility of a draw.

# 33.2. Bet "3-way" Who will win the match?

A "3-way" bet is a bet with 3 solutions referring to a meeting between 2 entities, including the possibility of a draw.

### 33.3. Bet "Totals"

A "Totals" bet refers to the overcoming or not of a detail of defined elements (goals, points, sets, cards...) for an event, a subject or a period.

The table below describes how betting develops on a case-by-case basis:

Total goals conceded	Total goals of the match	Result of the bet	Total goals conceded	Total goals of the match	Result of the bet
More than 0.5	0	Lost	Less than 0.5	0	Won
More than 0.5	1	Won	Less than 0.5	1	Lost
More than 1	0	Lost	Less than 1	0	Won
More than 1	1	Void	Less than 1	1	Void
More than 1	2+	Won	Less than 1	2+	Lost
More than 1.50	0 & 1	Lost	Less than 1.5	0 & 1	Won
More than 1.50	2+	Won	Less than 1.5	2+	Lost
More than 2.00	0 & 1	Lost	Less than 2.0	0 & 1	Won



More than 2.00	2	Void	Less than 2.0	2	Void
More than 2.00	3+	Won	Less than 2.0	3+	Lost
More than 2.50	0, 1 & 2	Lost	Less than 2.50	0, 1 & 2	Won
More than 2.50	3+	Won	Less than 2.50	3+	Lost
More than 3.0	0, 1 & 2	Lost	Less than 3.0	0, 1 & 2	Won
More than 3.0	3	Void	Less than 3.0	3	Void
More than 3.0	4+	Won	Less than 3.0	4+	Lost
More than 3.50	0, 1, 2 & 3	Lost	Less than 3.50	0, 1, 2 & 3	Won
More than 3.50	4+	Won	Less than 3.50	4+	Lost

# 34. Winter sports (except Biathlon)

# 34.1. Bet "Final winner" or bet on the competition

A "Final Winner" bet refers to the entity designated as the winner of the event in which the bet was placed. The bettor's choice is made from a defined list of participants, which may include an "Other" mention. This designates, where appropriate, all other results not mentioned in the defined list.

It is assumed that the subjects mentioned in a "Final Winner" bet participate in the competition in question. Bets on the "Final Winner" remain valid even if there is a subject who announces their withdrawal from the competition, whether it is before or after the scheduled official time of the first match of the competition. Therefore, the bet on the subject in question is non-refundable and is considered as lost.

In the event that a list implies that all subjects do not participate in the competition, the bet may be canceled by Eurotiercé, even in the case of the presence of "Other" subject.



Bets of the type "Final winner" stipulating the mention of "Regular season", do not include the Playoffs or the final stages. The position taken into account is that declared by the organizer of the competition at the end of the games played in a given season, before the playoffs and final stages.

If, for any reason, the season/competition is reduced or not fully played, the bets will be maintained and the winners designated by the competent authority will be validated as such.

# 34.2. Bet "Podium / Top 3 / Top X or classification"

A "Podium" bet consists of determining the subject who will finish in the top three of a race or event.

A "Top X" bet or ranking consists of determining the subject who will finish in the top X of a race or event.

# Part D - Specifications

# 35. Calculation of winnings

# 35.1. Calculation of winnings for bets with fixed odds

Under fixed odds betting, winnings are calculated as follows:

Win = Bet x Odds proposed during the bet on the site.

For example, a user who has placed a bet of ten (10) dollars on a fixed odds -100 will have a winning of twenty (20) dollars in case of a winning bet.

In the context of live betting, the player acknowledges being aware that changes to fixed odds may occur during the validation of the receipt. Bets are considered valid from the moment they have been taken into account by the Eurotiercé's servers. When in doubt, the player can visit the "My Bets" section to check if the bet has been accepted.

35.2. Cash Out

- Cash Out is a function offered to users, to allow, if the conditions of a single or a combined bet allow it, to resell the bet to the operator at a price defined by the same operator.
- Cash Out is available for a wide variety of sports, competitions, operator-defined markets.

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- Cash Out is available for Pre-match and Live Betting. Once the Cash Out is confirmed and validated, the winnings are entered directly into the user's account and will appear in the betting history.
- When the Cash Out is validated, the bet is immediately closed and the player cannot claim any more winnings, regardless of what the final outcome of the event is, on which bets have been made.
- Eurotiercé is the only entity with competent authority to determine whether or not a bet includes the Cash Out function.
- In no case can Eurotiercé be accused of not offering Cash Out to a user and/or at an event.
- A validation/commit time is required for any request to use the Cash Out function. In case of a sudden variation in the fee, the Cash Out may not be validated and/or confirmed.
- Eurotiercé reserves the right to suspend or terminate the Cash Out feature, in its sole discretion. The suspension or termination of the offer has no affectation to the Cash Out already accepted and confirmed.

### 35.3. Error of result

Eurotiercé only acknowledges the results that have been obtained on the playing field. The results of disciplinary measures issued by a sports authority after the celebration of the sporting event are not taken into consideration.

However, winnings corresponding to bets relating to the final result of a sporting event can only be the subject of a payment of their winnings based on the official result announced by the competent delegated authority (publication of the result, medal ceremony, podium ceremony...).

# 36. Validation

### 36.1. Results

If the competent delegated authority does not announce any result within a reasonable period of time, from the end of the sporting event, all bets on the sporting event whose result is not already known at the time of suspension will be void.

In case of an unfinished event, for any reason; if the official result is issued by the competent organization of said event, within 24 hours after the following day, to the scheduled end of the same. This official result will serve as a basis for closing and subsequently paying the bets.



# 36.2. Regulation time

For all events that adopt a given time period, the result that is taken into account is that established after the end of normal game time (or regulation time), including additional time. Overtime or penalty shootouts will have no influence on betting unless otherwise stated on the website.

### 36.3. Finalists

For a bet referring to the finalists of a competition, the finalists are the players/teams that contest the final, regardless of the way in which they have qualified, including the decisions made by any governing body.

### 36.4. Relegation

A bet on a team that will be relegated refers to the teams that occupy the relegation places at the end of a sports season considered or that are relegated after a relegation promotion planned by the organization of the competition.

### 36.5. Case of parity or ex aequo

When one or more subjects end up tied for first place, both ex-aequo and parity, and have not been unpacked by the organizer of the competition in question, and in cases where this possibility (parity, ex-æquo or null) has not been proposed by Eurotiercé, the bet will be canceled by the operator.

### 36.6. Unforeseen case

In the event of an eventuality not provided for in this regulation, we will try to establish appropriate parallels that appear in these conditions and we will proceed to their application or to that of the general directives of the sector to decide the resolution of these bets.

# 37. Nullity cases

Without prejudice to the general rule that a bet cannot be modified, canceled or returned once registered (regardless of whether the modification, cancellation or return occurs prior to the start of the event, during the course of the event or after it has ended), there are some exceptions that allow a bet to be canceled or considered null and void.

When a bet is canceled or deemed void, this bet is validated as a "winner" and refunded at a odds of 1.00. In the case of simple betting, this means that the player will be refunded from the amount played. In the case of multiple, system or combined bet, the final odds will be adjusted accordingly, always with a odds of 1.00 for the aborted event



At any time, a bet will be canceled or considered void and, therefore, the amount singleed on the player will be refunded, in the following cases:

### 37.1. Report / Interruption of an event

If a match of a bet does not start at the scheduled time and is postponed beyond the day after (the time zone taken into account is that of the place of the match), unless special mention is made, the bet will be canceled and the bets of the bettors will be refunded. The date and time of the start can only be considered exactly 24h before the meeting.

If a match of a bet is not held or is interrupted before the end of the established time, for whatever reason, the bet may be canceled, except for a resumption until the scheduled end of that event no later than the day after (the time zone taken into account is that of the place of the match).

In the event that a bet has already been valued, such as for bets referring to the first team to score, the first half, or a variable of the number of goals in the match already exceeded, the bets are still valid.

#### 37.2. Incorrect event

When a sporting event proposed by Eurotiercé involves an error of subject (wrong player or team), of place of development of the event (reverse order, player or local team is shown as a visitor and player or visiting team is shown as local), of date (in the case where an event begins before the time announced on the site) Eurotiercé reserves the right to cancel the bets relating to said event.

# 37.3. Titling error

Eurotiercé will cancel a bet in case of displaying an incorrect bet title, which may be confusing and/or does not correspond to the odds with which it is associated.

# 37.4. Winning solution not offered

If the outcome and/or outcome of a bet gives an unforeseen solution, all bets will be voided with the exception of the "Final Winner" types, for which they will be given for losses.

### 37.5. Late bets

Eurotiercé will cancel registered bets, for whatever reason, after the start of the sporting event to which they refer, except live bets marked as "Live" or bets of the type "Bet on competition" or "Final Winner."



### 37.6. Other cases

In addition, Eurotiercé reserves the right to cancel a bet before a match or live, made in the following cases:

- A bet whose result is already known at the time of registration of the bet;
- A live bet made from the venue of the sporting event or under instruction from someone at the venue of the sporting event;
- Reverse order of a bet's odds or any significant odds failure.
- An unusual format (number of periods, regular time, number of players), for example for certain friendly games
- A technical failure that has as a consequence the non-updating of the quotas.
- An announcement and/or information and/or an aspect of the game that allows to know the
  result of a competition or a meeting, or that was made known during the period of
  acceptance of the bet.
- As part of the competition; when an event is canceled by the organizer and the official result, announced by this organizer, is a draw at 0 goals, i.e. 0-0, all bets on these events will be canceled and the amounts singleed returned.
- Bets formalized by the player in bad faith, i.e.:
  - If the player makes several identical or analogous bets with a clear desire to dishonestly obtain a profit without risk, taking advantage of the existence of a computer or human error.
  - If the player unjustifiably splits his bets with the sole intention that they are not detected by Eurotiercé controls, knowing that they are made on incorrect markets or odds.
- Multiple or combined bets that, due to an error in the betting system that does not detect them when formalized, are made by the player with interrelated selections (when they are expressly prohibited by Clause 6.1 below), and regardless of the result obtained with the bets, since the achievement of one of the results implies in a necessary way the achievement of the rest, totally eliminating uncertainty in the forecast.
- When the format of a competition is substantially modified for betting (for example, once a bet has been offered on the result of a competition with a qualifying phase by rounds, the rules for determining the final classification are altered by the corresponding official body).
- When, due to human error on the part of Eurotiercé's employees, computer errors or relevant technological errors, a bet refers to:
  - o forecasts of unviable results within the average outcome of a given sport;
  - o forecasts referring to a result whose outcome is practically certain.



### 37.7. Disconnection Note

In case of interruption of a transaction due to malfunction of the equipment of Eurotiercé, thus preventing the completion of the transaction, Eurotiercé will refund the full amount invested in said transaction. The refund will be made to the Game Account, within a reasonable time, once the Participant has received relevant evidence of the damage suffered by the failure to carry out the transaction.

### 38. Restrictions

### 38.1. Combination of various bets

The user does not have the right to combine bets relating to the same sporting event. Multiple bets for which the different selections are combined will not be accepted when the result of one of the bets influences that of others, even if the two elections are not part of the same match or the same sporting event.

For example, a selection such as the following cannot be accepted:

- *Odd number of goals in the match Paris SG Marseille*
- Exact score of 1-0 in the match Paris SG Marseille

If such a bet is accepted in error, it will be voided, whether it is a winner or a loser.

Similarly, a selection such as the following cannot be accepted:

- *Nadal won the Roland-Garros semi-final;*
- Nadal winner of the Roland-Garros Tournament;

If such a bet is accepted in error, it will be voided, whether it is a winner or a loser. In addition, Eurotiercé reserves the right to determine which bets can be considered as interdependent.

### 38.2. Odds limits

Certain betting tickets may be rejected, at the sole discretion of Eurotiercé.

### 38.3. Profit limits

Eurotiercé reserves the right to set the limits of earnings, by sport, category, competition or per player, and undertakes to inform the persons involved in the best possible way and through the available means.



### 38.4. Betting limits per user

Eurotiercé reserves the right to set different betting limits depending on the type of match or bet, the player's profile and his/her behavior in the game (collusion, use of technology, professional traders, professional player, fraudulent player...).

# 39. Sports information related to betting

Eurotiercé makes every effort to ensure that the information services provided on its site are correct (statistics and results are displayed before and during the event). These data are therefore purely indicative; it is up to the player to follow the sporting event on his own and consult the sources of official information to be sure of the result or the classification of the team or any other result before or during the event before making a bet on the event.

Eurotiercé is not responsible for a display error in these services of information.

# 39.1. Betting deadline

The date and time limit of bets generally correspond to the start time of the match, except in the case of matches that offer the possibility of betting live. Eurotiercé reserves the right to cancel a pre-match bet made after the start of a match.

# 39.2. Neutral, closed-door terrain and other special mentions referring to an event

It is the responsibility of the bettor to inform himself about the place of the match, the possibility that there is a neutral ground, that it is played behind closed doors or any other sporting element related to the match in which the bet is placed, including the order of the aforementioned entities. Eurotiercé may not be held responsible, in any case, for the absence of sports information related to the development and / or result of a bet.

The order of summons of the entities in the framework of a bet is at the discretion of the Eurotiercé, and may not reflect the official order proposed by the organizer. The fact of not respecting the official order can not cause, in any case, the automatic cancellation of a bet.

In case of unusual format, Eurotiercé reserves the right to cancel bets on the event.

# 39.3. Claim and subsequent modification of official result

Any modification of the official result of a competition after its publication on the site, Eurotiercé will not be entitled to any modification of the bets placed on the competition in question.



39.4. Results promulgated by the organizer

- If the team wins the match by cancellation and/or by decision of the organizer of the competition, Eurotiercé will cancel the bets corresponding to the final result of the competition. Only one result will be established on bets with already known results
- 7.4.2 In the event of doubts in the promulgation of a bet, the result of such bet will be considered at the discretion of Eurotiercé, taking into account the official regulations of the competition in the field of which the betting event takes place.